# Spector's Bar Recursion as a Product of Selection Functions 

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## Outline

(1) Selection Functions
(2) Generalised Games
(3) Spector's Solution

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## Generalised quantifiers

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| Operation | $\phi:$ | $(X \rightarrow R) \rightarrow R$ |
| :--- | ---: | ---: |
| Quantifiers | $\forall_{X}, \exists_{X}:$ | $(X \rightarrow \mathbb{B}) \rightarrow \mathbb{B}$ |
| Integration | $\int_{0}^{1}:$ | $([0,1] \rightarrow \mathbb{R}) \rightarrow \mathbb{R}$ |
| Supremum | $\sup _{[0,1]}:$ | $([0,1] \rightarrow \mathbb{R}) \rightarrow \mathbb{R}$ |
| Limit | $\lim :$ | $(\mathbb{N} \rightarrow R) \rightarrow R$ |
| Fixed point operator | $\operatorname{fix}_{X}$ | $:$ |
|  |  | $(X \rightarrow X) \rightarrow X$ |

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\phi:(X \rightarrow R) \rightarrow R \quad\left(\equiv K_{R} X\right)
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## Definition (Product of Generalised Quantifiers)

Given $\phi: K_{R} X$ and $\psi: K_{R} Y$ define $\phi \otimes \psi: K_{R}(X \times Y)$

$$
(\phi \otimes \psi)(p): \stackrel{R}{\equiv} \phi\left(\lambda x^{X} . \psi\left(\lambda y^{Y} . p(x, y)\right)\right)
$$

where $p: X \times Y \rightarrow R$.

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where $p: X \times Y \rightarrow R$.

For instance

$$
\begin{array}{ll}
\left(\exists_{X} \otimes \forall_{Y}\right)\left(p^{X \times Y \rightarrow \mathbb{B}}\right) & \stackrel{\mathbb{R}}{=} \exists x^{X} \forall y^{Y} p(x, y) \\
\left(\sup \otimes \int\right)\left(p^{[0,1]^{2} \rightarrow \mathbb{R}}\right) & \stackrel{\mathbb{R}}{=} \sup _{x} \int_{0}^{1} p(x, y) d y
\end{array}
$$

## Theorem (Mean Value Theorem)

For any $p \in C[0,1]$ there is a point $a \in[0,1]$ such that

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\int_{0}^{1} p=p(a)
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## Theorem (Witness Theorem)

For any $p: X \rightarrow \mathbb{B}$ there is a point $a \in X$ such that

$$
\exists x^{X} p(x) \Leftrightarrow p(a)
$$

(similar to Hilbert's $\varepsilon$-term).

Let $J_{R} X: \equiv(X \rightarrow R) \rightarrow X$.

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## Definition (Selection Functions)

$\varepsilon: J_{R} X$ is called a selection function for $\phi: K_{R} X$ if

$$
\phi(p)=p(\varepsilon p)
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holds for all $p: X \rightarrow R$.

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## Definition (Attainable Quantifiers)

A generalised quantifier $\phi: K_{R} X$ is called attainable if it has a selection function $\varepsilon: J_{R} X$.

## The Mapping $(\cdot): J_{R} \mapsto K_{R}$

Every element

$$
\varepsilon: \quad J_{R} X
$$

is a selection function for the (attainable) quantifier

$$
\bar{\varepsilon} p: \frac{R}{=} p(\varepsilon p) .
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We define a product of selection functions such that

$$
\overline{\varepsilon \otimes \delta}=\bar{\varepsilon} \otimes \bar{\delta}
$$

## Definition (Product of Selection Functions)

Given $\varepsilon: J_{R} X$ and $\delta: J_{R} Y$ define $\varepsilon \otimes \delta: J_{R}(X \times Y)$ as

$$
(\varepsilon \otimes \delta)\left(p^{X \times Y \rightarrow R}\right) \stackrel{X \times Y}{=}(a, b(a))
$$

where

$$
\begin{aligned}
& a:=\varepsilon(\lambda x \cdot p(x, b(x))) \\
& b(x):=\delta(\lambda y \cdot p(x, y)) .
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## Quantifier Elimination

Suppose $\exists p=p(\varepsilon p)$ and $\forall p=p(\delta p)$.

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b(x) & =\delta(\lambda y \cdot p(x, y)) \\
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In fact, $(\varepsilon \otimes \delta)(p)=(a, b(a))$.

## Main Theorem

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```
\overline { \varepsilon \otimes \delta } = \overline { \varepsilon } \otimes \overline { \delta }
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## Proof.

Let $a=\varepsilon(\lambda x \cdot q(x, b(x)))$ and $b(x)=\delta(\lambda y \cdot q(x, y))$. Then

$$
\begin{aligned}
(\bar{\varepsilon} \otimes \bar{\delta})(q) & =\bar{\varepsilon}(\lambda x \cdot \bar{\delta}(\lambda y \cdot q(x, y))) \\
& =\bar{\varepsilon}(\lambda x \cdot q(x, b(x))) \\
& =q(a, b(a)) \\
& =q((\varepsilon \otimes \delta)(q)) \\
& =(\overline{\varepsilon \otimes \delta})(q) .
\end{aligned}
$$

## Outline

## (1) Selection Functions

(2) Generalised Games

## (3) Spector's Solution

## Finite Games ( $n$ rounds)

| $X_{i}$ | available moves at round $i$ |
| :--- | :--- |
| $R$ | set of possible outcomes |
| $q: \prod_{i=0}^{n-1} X_{i} \rightarrow R$ | outcome function |
| $\phi_{i}:\left(X_{i} \rightarrow R\right) \rightarrow R$ | round $i$ outcome quantifier |

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available moves at round $i$ set of possible outcomes outcome function round $i$ outcome quantifier

Definition (Optimal outcome and moves)
For $\vec{x} \equiv x_{0}, \ldots, x_{k-1}$ call

$$
w_{\vec{x}}:=\bigotimes_{i=k}^{n-1}\left(\phi_{i}\right)\left(q_{\vec{x}}\right)
$$

the optimal outcome of sub-game $x_{0}, \ldots, x_{k-1}$.

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the optimal outcome of sub-game $x_{0}, \ldots, x_{k-1}$.
Move $a_{k}$ is an optimal move at round $k$ if $w_{\vec{x}}=w_{\vec{x} * a_{k}}$.

## Finite Games ( $n$ rounds)

## Theorem

If $\phi_{k}$ are attainable (with selection functions $\varepsilon_{k}$ ) then
(i) $\vec{a}_{\vec{x}}:=\bigotimes_{i=k}^{n-1}\left(\varepsilon_{i}\right)(q)$
is an optimal play starting from $x_{0}, \ldots, x_{k-1}$.

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(ii) $\operatorname{next}_{k}\left(x_{0}, \ldots, x_{k-1}\right):=\varepsilon_{k}\left(\lambda x_{k} \cdot w_{\vec{x} * x_{k}}\right)$ is an optimal strategy for round $k$.

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is an optimal strategy for round $k$.
(iii) Let $p_{k}:=\lambda x_{k} \cdot w_{a_{0}, \ldots, a_{k-1} * x_{k}}$. Then

$$
a_{k}=\varepsilon_{k}\left(p_{k}\right) \quad \text { and } \quad p_{k}\left(a_{k}\right)=p_{j}\left(a_{j}\right)=q(\vec{a}) .
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$15 / 22$

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If $\phi_{k}$ are attainable (with selection functions $\varepsilon_{k}$ ) then
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is an optimal strategy for round $k$.
(iii) Let $p_{k}:=\lambda x_{k} \cdot w_{\bar{\alpha} k * x_{k}}$. We have, for all $k$,

$$
\alpha(k)=\varepsilon_{k}\left(p_{k}\right) \quad \text { and } \quad p_{k}(\alpha(k))=q(\alpha)
$$

## In Other Words...

## Theorem

## Given

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\begin{aligned}
\varepsilon_{k} & : \quad\left(X_{k} \rightarrow R\right) \rightarrow X_{k} \\
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where $\alpha:=\bigotimes_{i=0}^{\infty}(\varepsilon)(q)$ and $p_{n}:=\lambda x . w_{\bar{\alpha} n * x}$.

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where $\alpha:=\bigotimes_{i=0}^{\infty}(\varepsilon)(q)$ and $p_{n}:=\lambda x . w_{\bar{\alpha} n * x}$.
Except that infinite products might not be defined! $R$ might not be discrete.

## The Good News

## Spector's Problem

Given $\omega, \varepsilon_{(\cdot)}$ and $q$ find $n, \alpha, p_{(\cdot)}$ satisfying

$$
\begin{array}{lll}
n & \stackrel{\mathbb{N}}{=} & \omega(\alpha) \\
\alpha(n) & \stackrel{X_{n}}{=} & \varepsilon_{n}\left(p_{n}\right) \\
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$$

Good News. We don't need to play optimally forever.

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Iterated product

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in general fails if $R$ not discrete (even assuming continuity).

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Iterated product

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\bigotimes_{k}(\varepsilon)=\varepsilon_{k} \otimes\left(\bigotimes_{k+1}(\varepsilon)\right)
$$

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Spector's solution

$$
\bigotimes_{s}(\varepsilon)(q) \stackrel{\Pi_{i=|s|}^{\infty} X_{i}}{=} \begin{cases}\mathbf{0} & \text { if } \omega_{s}(\mathbf{0})<|s| \\ \left(\varepsilon_{|s|} \otimes \lambda x \cdot \bigotimes_{s * x}(\varepsilon)\right)(q) & \text { otherwise. }\end{cases}
$$

## Spector's Oversight (?)

In finding the solution (a product of selection functions)

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\bigotimes_{s}(\varepsilon)(q){ }^{\Pi_{i=\underline{\underline{k}}}^{\infty} X_{i}} \begin{cases}0 & \text { if } \omega_{s}(\mathbf{0})<|s| \\ \left(\varepsilon_{|s|} \otimes \lambda x . \bigotimes_{s * x}^{\bigotimes}(\varepsilon)\right)(q) & \text { otherwise. }\end{cases}
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$$

Spector generalises recusion scheme as product of quantifiers!

$$
\bigotimes_{s}(\phi)(q) \stackrel{R}{=} \begin{cases}g(\mathbf{0}) & \text { if } \omega_{s}(\mathbf{0})<|s| \\ \left(\phi_{|s|} \otimes \lambda x . \otimes_{s * x}(\phi)\right)(q) & \text { otherwise } .\end{cases}
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## For more information

M. Escardo and P. OlivaSelection functions, bar recursion and backward induction
Submitted, July 2009
-
M. Escardo and P. Oliva

Instances of bar recursion as iterated products of selection functions and quantifiers
In preparation

